

Define some image objects. Drag them to some arbitrary positions.

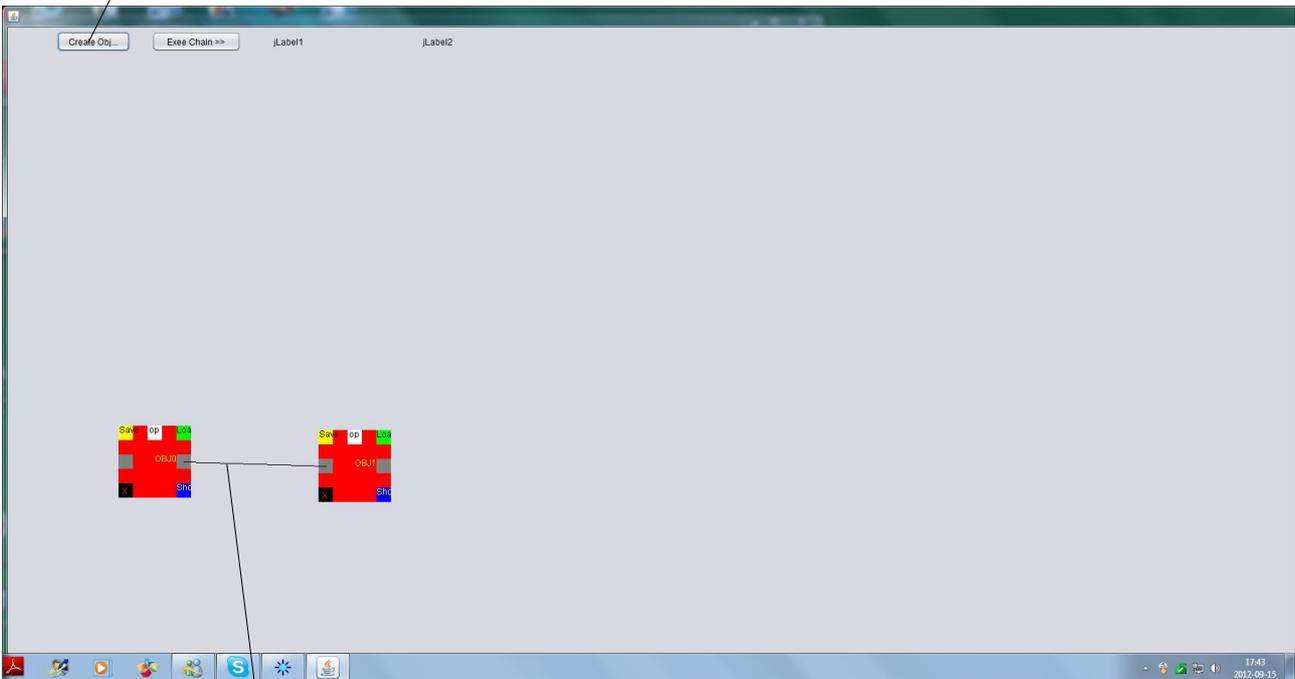
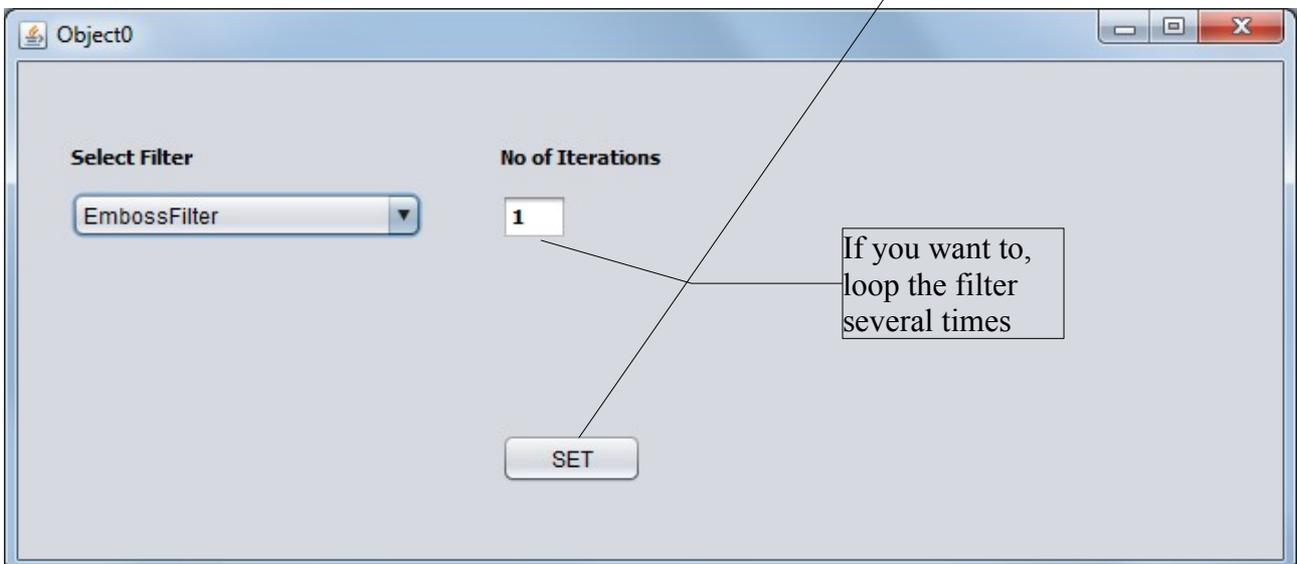


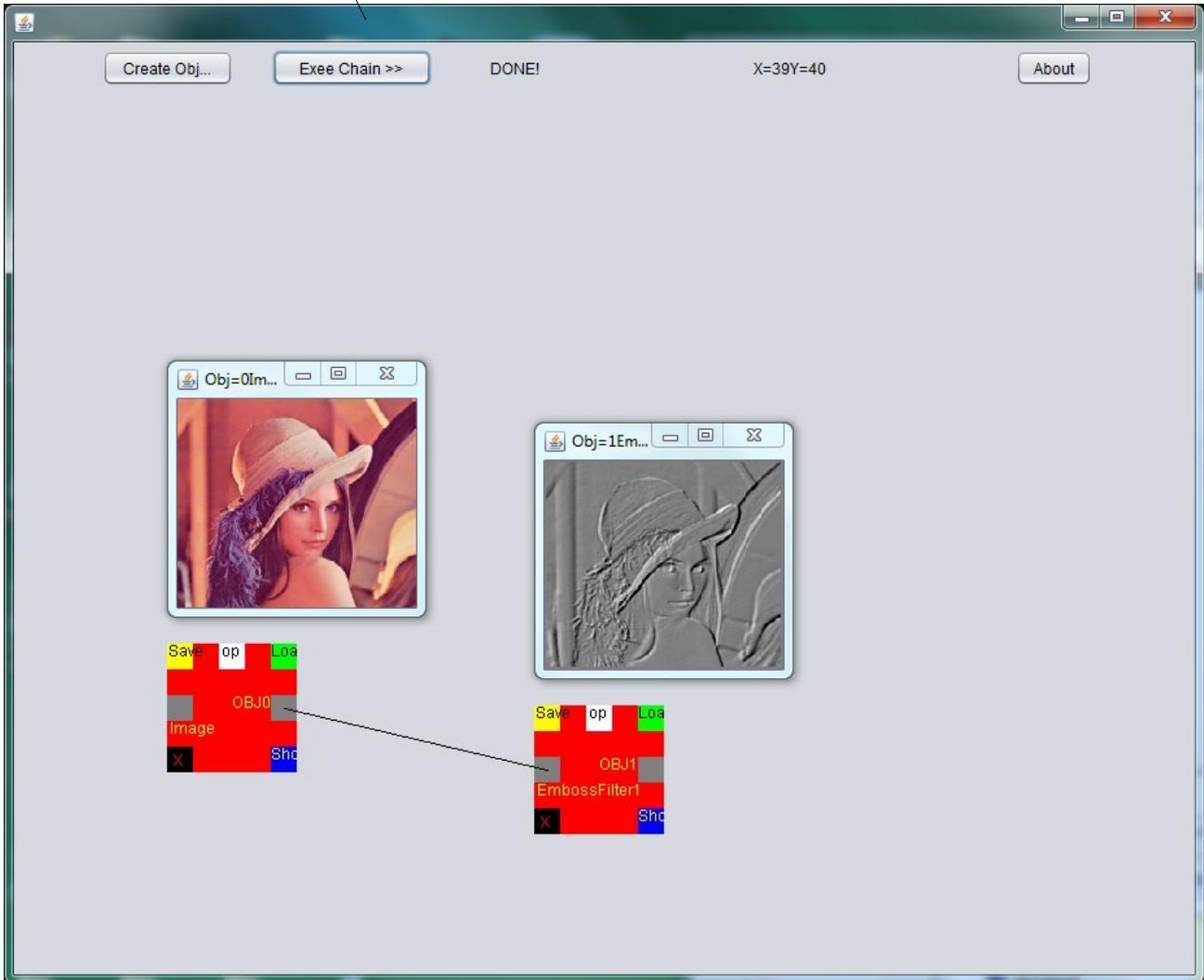
Image Object Create Connections by using the grey connections points. (Click,drag relaease connection)

The image object contains some mouse sensitive areas. Clicking in the middle brings up a separate image package for reading and manipulating some fits files and JPEG images. It uses the ESO read fits-package. The manipulated file could be transferred to the image object by pressing “SetImage->B. As an alternative you could also load a file directly to the image object by pressing the green corner **Load** file. Once the file has been loaded the image object writes Image. The file could be shown by pressing the blue corner **Show**. The image is placed above (and will follow the image object.) Now we want to do something with the image. Press the white op on the second box(obj1) and define a filter, Some filter will use parameters as input. Press the set button and the filter will defined to the image object. The filter selected will be written in to the box.



Finally press the Exe Chain button

Now it should be possible to see the image filtered ...
remember to click **Show**



It is possible to add several filter and the result of images could be seen along the path of image objects.